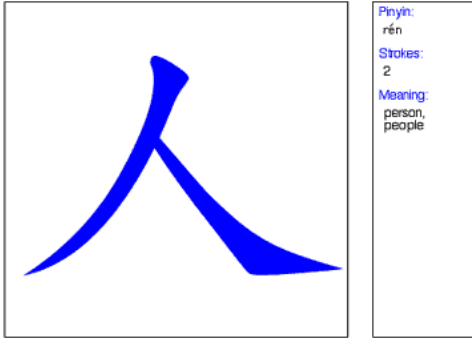


Ni Hao Characters

Ni Hao 1 Characters Lessons 1 - 3



Select the characters

人山口你好我是他们一二三四五六七八九十

Your score

Ni Hao Characters guides the students to write characters in the correct stroke order.

Characters listed are those from the “Learn to Write” section for each lesson.

Students choose a character to view its stroke order and can practice writing the character with the mouse.

Students can perform a test of the stroke order of all the characters in a lesson. A gold coin is awarded for each stroke drawn correctly on the first attempt.

Yuanbao and coins are awarded during the game and a score out of one hundred points is displayed at the end of the game.

To order: Fax +61-7-3371-6711

Ni Hao Expressions

Ni Hao 1 Expressions Lessons 4 - 6

Question 1



Click the correct answer

他是^{Mǎkè}马克。

我是^{Mǎkè}马克。

他十一岁。

你今年^{jīnnián}十岁。

Your score

Ni Hao Expressions reinforces students' learning of words and expressions in the *Ni Hao* textbook.

Students look at the cartoon and listen to a dialog or statement then choose the most appropriate answer from the four choices listed below it.

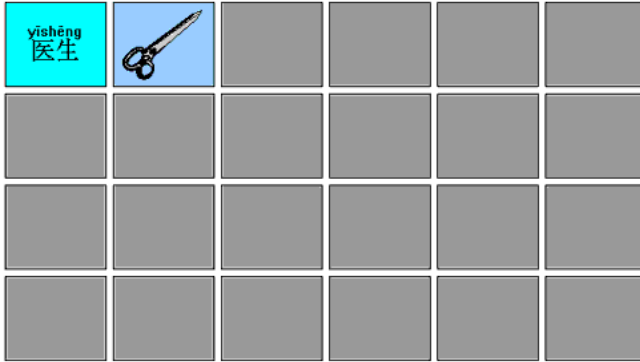
If the correct choice is made on the first attempt two gold coins are awarded but only one gold coin is awarded for a second attempt. No coins are awarded for subsequent attempts. The student must answer correctly to go on to the next question.

Yuanbao and coins are awarded during the game and a score out of one hundred points is displayed at the end of the game.

Ni Hao Memory

Match two cards

Ni Hao 1 Memory Lessons 4 - 6



Your score



Ni Hao Memory familiarizes students with terms and expressions learnt in the *Ni Hao* textbook.

Twenty four cards are randomly selected and shown face down. Students use the mouse to choose two cards at a time. Each card will be spoken when turned face up. If they match they will be removed from the screen.

If they do not match they will return face down upon selecting the next card. Students continue to choose cards until no cards remain or until the timer runs out.

During the game, yuanbao and coins are disappearing as time passes. Completing the game with 10 or more yuanbao remaining is a score of one hundred points

To order: Fax +61-7-3371-6711



Ni Hao Construction

Ni Hao 1 Construction Lessons 4 - 6

Question 1



Construct the sentence



Select the characters

推我十他堆地谁足也是唯走说星拖

Your score

Ni Hao Construction consolidates students' learning of characters and sentence patterns.

Students listen to a question/description aided by an illustration, then drag and drop characters to construct the sentence.

In addition to character recognition, the game also assists students to memorize the sentence. They can listen to it again and again if needed.

If the sentence is constructed incorrectly, students have a second chance to correct it. If still incorrect, the correct sentence is displayed below it for comparison.

Yuanbao and coins are awarded during the game and a score out of one hundred points is displayed at the end of the game.



Ni Hao Mahjong

Match two tiles which have at least one edge free

Ni Hao 1 Mahjong Lessons 4 - 6



Your score



Ni Hao Mahjong is to familiarize students with all the characters to be learnt in each lesson.

Characters are randomly selected and displayed on ninety six tiles. Students use the mouse to choose two matching tiles at a time. Each tile must have at least one edge free. The first of the two tiles chosen each time will be spoken.

If the two tiles match, they will be removed from the screen. Students continue to pair off tiles until none remain or until the timer runs out.

During the game, yuanbao and coins are disappearing as time passes. Completing the game with 10 or more yuanbao remaining is a score of one hundred points.

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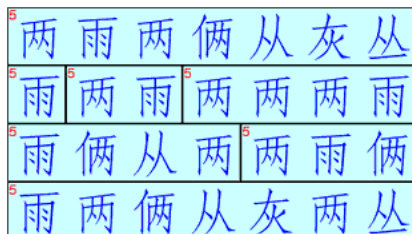


Ni Hao Quick Pick

Click these characters

Ni Hao 1 QuickPick Lessons 4 - 6

Question 1



The main character

雨

Your score

Ni Hao Quick Pick reinforces students' understanding of the structure of characters learnt in each lesson.

Ten characters are randomly selected for each game. For each character, there are thirty five of them hidden among other characters of similar appearance. The game aims to help students gain an understanding of the structure of each character including its radical and other components.

Students race the clock to pick five correct characters from each of the seven moving marques. An incorrect pick will cause that marquee to stop. This game is extremely challenging and rewarding.

During the game, yuanbao and coins are awarded and a score out of one hundred points is displayed.

Prices (Australian dollars)

	Ni Hao 1	Ni Hao 2	Ni Hao 3
Single computer	\$ 214.50	\$ 214.50	\$ 214.50
Site licensed	\$ 522.50	\$ 522.50	\$ 522.50
Single upgrade	\$ 121.00	\$ 121.00	\$ 121.00
Site upgrade	\$ 297.00	\$ 297.00	\$ 297.00
Single to site upgrade	\$ 396.00	\$ 396.00	\$ 396.00

System requirements (minimum)

	Windows	Macintosh
System	Windows 2000, WinXP	MacOSX 10.3 or later
RAM	128 megs	128 megs
Monitor	1024x768 pixels True or High color	1024x768 pixels 16bit or 24bit color
CD-Drive	10 times	10 times
Sound	SoundBlaster or compatible	Macintosh in-built

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ChinaSoft

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